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Subject: Flame Tank Rush: Cheap or Tactic?

Posted by [Anonymous](#) on Tue, 26 Feb 2002 16:57:00 GMT

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Well, the only thing cheap about a flame attack is that the flame can get thru the walls and attack the AGT's MCT. It is NOT a cheap tactic to attack the MCT directly with a unit that it can't hit, for the simple reason that you can easily prevent it by a little thing I like to call "Defending the Base." I often sit outside my AGT in a mammoth tank, just defending. I've stopped many a flame tank by stopping it from getting too close to the AGT to be fired on, merely by being in the place it's trying to get to. Like I said in my "C&C tactics" post - never rely on just your AGT for defense.

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