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Subject: Balanced Sides?

Posted by [Anonymous](#) on Mon, 18 Feb 2002 21:36:00 GMT

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I think the sides are pretty balanced if you start with at least 500 credits. The GDI side has an advantage with their Grenaders and attacking Harvesters early on for quick creds. If you start with 500 credits (or 250), then the sides are balanced because each side can start off with Rockets. [ February 18, 2002: Message edited by: eg ]

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