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Subject: Guard Tower/Obelisk

Posted by [Anonymous](#) on Mon, 18 Feb 2002 23:26:00 GMT

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The 6 Nod Flame Tanks rush works pretty good, haven't seen it fail yet (we spent the whole game preparing for the rush, and still lost, with 4 Med Tanks, 2 MLRS, and 2 Mobius'), the Flame Tanks just kill the tower so dang quickly, and once one building's down, it's not hard to kill more each rush.

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