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Subject: MLRS and Mobile Artillery

Posted by [Anonymous](#) on Fri, 22 Mar 2002 18:58:00 GMT

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The MRLS is a kick ass Building killer, its rockets can go 4 yonks before they explode. On under you can camp an MRLS by the Red bunker and hit the refinery from there... Now thats long range. Just make sure uve got it protected, best way is to go an engi in it and repair it when it loses its armor (Watch out for sneaky Noddies trying to jump in it when u repair it!!)

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