
Subject: GDI is far more superior than NOD

Posted by [Anonymous](#) on Mon, 18 Feb 2002 10:48:00 GMT

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quote:Originally posted by no_pulse:Most people will beg to defer on this, but personally I think GDI has far before weapons in MP.They have the mammoth tank that can take a lot of damage. Try destroying a mammoth tank with a NOD stealth tank or any other NOD tank, its not an easy task.This is true, but Mammoths are 1500-credit vehicles. GDI has strong but expensive vehicles; NOD has weaker but less expensive vehicles. Going one-on-one is not a good idea. quote:The GDI infantry is far more superior than NODs infantry. Hell a simple infantry soldier was able to destroy a stealth tank with onky a few shots.The infantry are almost identical. A minigunner is NOT able to take out a tank with only a few shots (or even a few hundred shots). quote:The GDI Advanced guard tower is better than the NODs laser tower. Sure it make have 2 turrets but its not like the advanced GDI guard tower. You can simply avoids NODs laser tower by jumping every few seconds. Where as the GDI tower has both rockets and machine guns... try avoiding those while trying to sneak into the base.This is one thing I definately agree with you on. A GDI soldier can infiltrate the NOD base VERY easily, but a NOD soldier has no hope of infiltrating the GDI base without the Guard Tower or Power Plant destroyed. Hopefully this problem just the "Under" map. GDI can run-and-jump past NOD defenses and plant C4 just about anywhere, which I don't mind, but there should be an equal defensive hole in GDI's base. quote:And NODs stealth tank is not really all that stealth now its it. Hell infantry soldiers can spot the tank. And even the NOD infantry soldier that can go stealth is the same thing, you can always get spotted.Perhaps you've never played the original Command & Conquer. Stealth works just fine until you're either shot or you pass by an enemy unit. quote:Personally I think the sides are not matched evenly. GDI has a far more advantage than NOD. Thats why everyone picks GDI I agree. GDI can overwhelm with tanks or sneak into the NOD base with little problem, but just about the only way I've seen NOD take out the GDI base is with a flame-tank rush. And God knows the players I play with are too stupid to use that tactic =).
