

---

Subject: GDI is far more superior than NOD

Posted by [Anonymous](#) on Tue, 19 Feb 2002 02:21:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I've played the original C&C games and I know that once you fire in the stealth tank you become visible. But in Renegade it seems that you can be seen a lot more than in the true C&C games. O've noticed some soldiers can see you from a far distant and I was fully cloaked. Renegade is not true to the original C&C games. But thats just my opinion. But GDIs AGT is far more superior than NODs defenses. As someone stated, it can fire at multiple targets, so even if you had like 3 or 4 people rushing the power plant, you would all get killed. So whats the trick to NODs laser tower? How can you sneak past it? How many secs do you wait to run, then jump (to miss the laser) then run again...?

---