Subject: GDI is far more superior than NOD Posted by Anonymous on Tue, 19 Feb 2002 19:37:00 GMT

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well for Nod it's a little more difficult if GDI has Mamoths because Nod has basically nothin that can really take on any more than 1-2 mamoths at one time, ok there are game where there r noobs at the controls but get 3-6 average guys in Mamies and whatch even those stealth tanks turn around and run(beside how often do you get the time to build 6 mamoths, but the rest can be substituted with medium tanks).now, backem up with hum-vees and there goes the rocket troops, while 3-5 engies keep everyone alive. now that's an assault no number of Nod stealth and flame tanks, or troops can get through(unless 1. they ambush or hit the engies then some how keep a couple of flame tanks alive to get in close, but by then the Mammoths will be at you door pounding away).