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Subject: GDI is far more superior than NOD

Posted by [Anonymous](#) on Sun, 21 Apr 2002 18:44:00 GMT

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Nod can hit the factory without being attacked, and can hit the guard tower while being attacked by only 1 machine gun. GDI can hit the airstrip, refinery and obelisk without being attacked. As for the AGt - it's a tough nut to crack, certainly. I find 2 apcs, both with a single beacon-carrying engineer passenger, to be most effective. If the enemy has any tanks in his base though, you're screwed.

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