
Subject: Winning as NOD

Posted by [Anonymous](#) on Tue, 19 Feb 2002 21:55:00 GMT

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The key to winning as NOD is by using its stealth and speed. Unlikely GDI, NOD has a harder time blocking the entrance of a GDI base, therefore NOD should PREVENT GDI from taking the field. With some skills, light tanks can dodge GDI tanks' shells and stealth tanks can drive mammoth tanks and fire on them. Cloaked black hands can shoot a still infantry in the head from behind and kill them before they even realize what's even going on. Keep your snipers handy too, since a good trick GDI can use is using Sydney or Dr.(what's his name again?) and make short work of your tanks. A decoy can also be used by GDI to reveal stealth tanks.To summon it up, use your strength.[February 19, 2002: Message edited by: HitmanUltra]
