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Subject: Patch/Black hand Chain-laser = more firepower vs tanks

Posted by [Anonymous](#) on Wed, 20 Feb 2002 20:20:00 GMT

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Im just gonna come out and say it, I think these 2 characters suck.I can either for 50 bucks more be a sniper able to take out infantry from afar, and the good snipers can even unzoom and blast you when your close.OR, for 50 bucks less I can either be a gunner, who does more damage against tanks much quicker and isn't too shabby against infantry.OR, as nod for 50 bucks less I can be the awesome stealth trooper who im darn sure does more damage vs tanks and has stealth.I've played the game and patch/blackhand-chainlaser are only good against infantry as they take too long and too much ammo to kill heavily armored tanks.Whats the big difference between them and the 175 credit chaingun officers? The pricetag? They seem to be the same thing with different graphics.

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