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Subject: original c&c tactics

Posted by [Anonymous](#) on Tue, 26 Feb 2002 04:26:00 GMT

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quote:Originally posted by generalfox:is there a problem with creating minigunners? I build what I need at the time, but usually I had enough defense that nothing they sent could get through (except for the airstrikes, which it took like 6 to 7 sams to actually show some sort of effectiveness)no, there's no problem with creating minigunners. If your base is NOT under fire from flame tanks, light tanks, stealth tanks and mobile artillery. Take the point in context

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