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Subject: Nod bike

Posted by [Anonymous](#) on Tue, 26 Feb 2002 17:00:00 GMT

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It would be nice to see it in the game for the sake of completeness. It would probably enhance gameplay as well, because the difficulty of hitting it would be nicely balanced by the fact that it can't take very many tank shells. In terms of assault bike vs APC... The APC is a better decision as far as gameplay is concerned. APCs promote teamplay, assault bikes promote solo combat. Hey, while we're at it, how come the computer NEVER used assault bikes in the original game when you played as GDI?

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