
Subject: 2nd person in vehicle

Posted by [Anonymous](#) on Mon, 04 Mar 2002 02:13:00 GMT

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With the latest patch, Westwood has added in a toggle for the driver. If -- and only if -- the server allows non-driver gunners, the driver can now override that. That means the driver can CHOOSE whether the 2nd person can control the turret. It is toggled by pushing a key, "Q" by default. However, if the server has the option "Driver always gunner" turned on, this new feature will not do anything. If you want to remap "Q" to another key, open C:\Westwood\Renegade\Data\config\input01.cfg and look for the line: VehicleToggleGunner_Primary=Q_Key Simply change the "Q" to another key (but make sure you leave the "_Key" part in). [March 04, 2002: Message edited by: just_ignore_me]
