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Subject: Ingies are truly great!

Posted by [Anonymous](#) on Tue, 26 Feb 2002 07:38:00 GMT

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Some people might think that ingies are the character not to choose because they can't bearly get points... well, I'm going to prove you wrong guys... I was in a game a few moments ago, a 20 or so player map as GDI. I got in almost 15 minutes after game start (1h game)... As I always do, I played ingie for the first round... got a few points by repairing... Get kill, get an hotwire. Go in the middle of the battle feild, repair again, get some kills by c4ing some infantry (that's a pretty funny thing... people attack ingies thinking they are useless... Wait till they see remote c4 explode by their side .... quite funny indeed!!!) All good things have to end, got killed again... so i'm being an hotwire again... but this time in a mamoth... with an ingie backup... get a few kills, but got trapped, no more mamoth... so I start repairing again... from now on, and till the end of the game, I was MVP, with over 3000 points, 600 points above the second, if not more. With a little teamwork, ingies are truly one of the best infantry class you can have... just have to know how to use it... don't be afraid, use it!! Oh, and please note that I didn't c4ed any building or something... just some killing and repairing... So please when you know there's a need of ingies, dont say they are useless and boring... use them.. once you know how, it's impressive how devastating you can be for both infantry and vehicules, as well as buildings, as well as buildings. More than that, ennemies prefer shooting at other people than ingies, since they "can't" do much harm.... the fatal mistake....Thoses were my thoughts!enjoy the game!

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