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Subject: nod vehicles, useless?

Posted by [Anonymous](#) on Tue, 26 Feb 2002 23:49:00 GMT

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Bah! It's all dependent upon pilot/leading skill anyway in a duel regardless if you have engineering back up. Just like the age old battle between snipers just killing each other over and over if both are good, or if one is horrible that one then dies constantly. If anything, the extra 100 armor balances against the light tank, making it once again implies dueling is occurring and if more than one tank, that both medium drivers suck.

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