Posted by Anonymous on Wed, 27 Feb 2002 18:00:00 GMT
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I was able to finish the mission by replaying the whole thing. I think it was a bug. The only thing I did differently the second time was complete the "kill 6 engineers before they build obelisk" mission succesfuly. It would be pretty lame if you can't complete the whole mission because just one of the objectives is a failure. If that's the case, the game should just tell you to reload when you fail any objective.