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Subject: Help with Evolution of evil level \*SPOILER\*  
Posted by [Anonymous](#) on Fri, 01 Mar 2002 16:57:00 GMT  
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Hey Guys, there was a pretty evil bug in this mission that would hose you if you bypassed the yellow security doors before killing the first mate. The day-1 patch should have fixed it. FYI the captain is in the very front of the ship (north I think) and is on the very top deck. Hope this helps.

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