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Subject: Take out the obelisk tower in the first 2 minutes in the dem

Posted by [Anonymous](#) on Wed, 27 Feb 2002 23:30:00 GMT

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Interesting "tactic", run to the tower and destroy it. =p Anyway unless the NOD is a bunch of tards who dont care about their base, someone should have noticed the engineer running over, and if he's smart enough to disarm the C4 it's not gonna work. It's nice to know that when charging the Obilisk that a shot doesnt kill you tho.

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