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Subject: Destroying Temple of Nod

Posted by [Anonymous](#) on Tue, 05 Mar 2002 10:25:00 GMT

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i vote for the repair bay too, great idea and it sticks to the original c&c theme. also, i think there should at least be a lock on newly purchased vehicles for a period of time to allow the original purchaser a chance to get in the vehicle before someone steals it. also, what about repair vehicles? something an engine could buy and repair other vehicles with. i know it's from red alert 2 but i like that idea too..

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