

---

Subject: Destroying Temple of Nod

Posted by [Anonymous](#) on Wed, 06 Mar 2002 00:52:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

i agree, people should not steal their teammates tanks, however, don't you think that there would really be a need for the service bay? the only use for it would be to repair vehicles that are being attacked on the base and by that time you know your in trouble. It seems to me it would be a waste of time to leave while in the middle of battle go all the way back to the base, to find two others waiting to repair, while all along you could take the risk, hop out and repair your own tank to save you some time and probably money since repair bays would cost credits or should at least. I think there should perhaps be a ladder point penalty if someone hops in a vehicle they did not purchase or a toggle to "release" the vehicle...i'm not talking lock and unlock that would be unfair to the enemy who should have a legit shot at stealing vehicles.

---