

---

Subject: Destroying Temple of Nod

Posted by [Anonymous](#) on Tue, 05 Mar 2002 15:22:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I agree that this is a big problem. Having keys is not the best idea, cause I find it fun stealing enemy tanks when they build them. There really is no good way to make it so people can't steal tanks.

---