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Subject: Good Snipers, I need your advice!

Posted by [Anonymous](#) on Thu, 07 Mar 2002 18:20:00 GMT

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anywere dark and you can stay hidden to the oblivious who dont expect anything to be hiding.be stealthy, i dont care what kind of spot you have if they saw you or shot at you they will go were you were going if they dont get you first.dont shoot people looking strait at your position if you think they havent found you yet.use the 500\$ sniper he has no tracer and he is cheaper so death isnt to bad.kill engies and snipers also people running toward empty tanks maybe some one else will take it from em then they cant do much to you without there tank and little cashzoom in just far enough that you can hit your target track him if he runs and then find more people to kill quicklywhen finding a spot think were would i least expect to be shot at from and scare the \*\*\*\* outa me so i dont know whats going ondont go to the same spot if you were just killed therehide if vehicles come by less you move the better eyes often track motion better than collor so if you move alot they will see you(i held the upper road that leads into the nod base for about 7 minutes just snipin everyone inside and didnt move from that spot they never say me i never got shot at and they couldnt get in thier vehicles there was a med on the other side killin the vehicles, the whole time they thought i was on the other side of the map with the med)only reason why i didnt hold it longer is because we won.if you are being sniped MOVE ALOT! it is harder to hit a running strafing jumping target than a still one.thats all i can think of now but considering these maps suck for sniping anything else might not matter

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