Subject: Good Snipers, I need your advice!

Posted by Anonymous on Thu, 21 Mar 2002 17:38:00 GMT

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quote:Originally posted by C5:I love the sniper, for me, the most entertaining unit in the game.Can you give me some tips like how often do you change locations, how far in do you zoom in on your target, etc.Do you try to snipe everyone or just higher units to not give away your position?And anything else you can think of.Thanks!Also, what sniper do you like bst, the $500 one or the $1000 one?I am sure the $500 one is good for some of you as a head shot kills instantly.If you want my advice, I can tell you my best strategies.1)Use the $500 sniper. The $1000 is only good for anti-light armor purposes, such as taking out MRLS's, humvees, or buggies. Also, your opponent get's more points for killing the $1000 one.2) Find a place against a wall, preferably with a big rock or something next to you. A good example of this is in Under. As you are leaving the Nod base, you will notice that dark colored canyon wall, and big rocks to hide behind. With the black hand sniper, you blend in perfectly.3) Aim for the head ONLY! If you take a shot and hit the guy in the gut and it doesn't kill him, then he will be aware that you are there and will pose a large threat to you. Also, one hit to the head will kill anything!4) Use ammo wisely. Don't burn ammo on heavy armor like the APC, it's a waste of time. 6-7 shots can kill a humvee, but I would only do this if the humvee is a direct threat to YOU. Same with the buggy.5) Always take aim for other snipers first. If you are being shot at by snipers, kill them before you shoot anything else. Even if you have shotgun troops running at you, DON'T stop shooting snipers! You will give an advantage to your team, and in the long run, prevent snipers from messing with you in the future.That's all I can think of now.