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Subject: Ten Things to do while playing on a team.  
Posted by [Anonymous](#) on Mon, 25 Mar 2002 07:36:00 GMT  
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Glad to see some many people adding tips to this ---I forgot to mention sound.....I use the 5.1 system (surround sound) and i can hear from which direction something is coming (which works well in this game for some reason) --- i was havok - sniping on a tower - when from behind i heard the swish of someone running - i used the x key to flip 180 - and boom - a shimmer of a black hand stealth -- (coming to plant C4 on my noggin) my twitchy finger pulled -- "boink" - one suprised stealth....(of course -- most battle areas are too full of sound for this to work all the time -- but i've been hit to many times by someone hearing my footsteps in quiet area's)Follow up -- what i was trying to get out about saying something -- if you get wiped out in a tunnel for example - you run into 5 runners -- and they blow you away -- after you die -- type = "tunnel runners - arghhhhhh.....) ("Did he carve that in as he died?" (MP)But making a key to send directions would be helpfull --- lets you use the little compass on your arm....

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