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Subject: Ok whats the deal with the AI

Posted by [Anonymous](#) on Wed, 06 Mar 2002 20:32:00 GMT

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What's the deal with the AI? If there is any complaint about this game its the AI. Especially in the missions where you have to escort the scientists (Sydney and her father) to safety. I mean in both missions where you had to escort them to safety they run right into the lions den so to speak. It was so frustrating trying to keep them alive along with myself when they run right into harms way, instead of staying back until the coast was clear.I think westwood should have made some sort of commands for the AI. Like if you want them to stay back then you issue a command so they stay back and don't move. And then if the coast is clear you can issue the command to move forward. It would have been easier with some kind of control over the AI.

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