Subject: how are patch chaingunlaser better then officer and stealth Posted by Anonymous on Wed, 06 Mar 2002 22:01:00 GMT

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I just cant see it, I started a game just a while ago, fired up some gunners, and just kept decking tanks and making them retreat or killing them. Infantry would run towards me and if they were regular assault class I would just blast them. The officers were a bit harder to deal with but I could usually win 3/4 of the time. How can people possibly, POSSIBLY not be utterly DISGUSTED by patch? He isn't special in ANY WAY. Heck, sydney (regular) is better, that tiberium autorifle chews through tanks for its cheap 150 price. Nothing freaks out snipers better then shooting them with autorifle sydney (lol they run like turkeys)