
Subject: The **** flame tank is to strong on no base defences maps

Posted by [Anonymous](#) on Fri, 08 Mar 2002 04:58:00 GMT

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quote:Originally posted by AzWhoopin:LMAO! With the Flame tank what would NOD have?? A paper thin armored Stealth tank and a light armored tank that will lose 1 on 1 vs anything but a Buggy or hummer!!Its NODs only real devistating weapon and it still is only effective sometimes, ever run after a 800 med tank in a field just to see it drive in reverse firing at you and the flame tank is dead with virtually no damage done to the med tank??Stop whining n00bsthat's because your not using them the way they should be. I've destroyed tanks easilly with the stealth and light tank. You need to use their speed and/or clocking ability to your advantage. A light tank can dodge shots from other tanks quite easilly. Just like, repair it after every attack.
