quote:Originally posted by Spike_UK:One thing someone did in a game I played earlier was to put the mines on the MCT of our War Fact, good idea, but all it did was blow the f00ker up as soon as a nod guy got close....not such a good idea   Mines do not hurt friendly buildings, only the enemy and the engi who actually planted them. The mine on the mct is a very legit and effective tactic.