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Subject: Stopping 7 Mammoth tank rush?!?!

Posted by [Anonymous](#) on Mon, 11 Mar 2002 22:57:00 GMT

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I agree with Hidden who said that basically all u have to do is to rush em with a bunch of ppl to thru the tunnel and place a beacon on the pestal...but of course, not all games are end-game-beacon enabled + with most of ur ppl gone if the mammoths decide to rush in the obelisk is powerless to stop all seven...since it's a high credits game, if the drivers all had nukes ur base will be toasted b4 u can even reach theirs. So there's a better way instead of putting a beacon in the their base, y can't u put one near the 7 mammoths? Snipe the hotwire, and get a group together all armed with nukes. sneak up from behind (thru the tunnel) or even just in front of em. if even one get placed u'll send them scrambling for cover or maybe some dumb ones don't see it and still hang around, but either way if u get some distance between those mammoth, 7 artileries properly used can take most of the mammoth sending most of em up in smoke and one or two driving like mad to return to base, even tho they can't 'cus they r soooo sloooooow. Nukes can be used as good defence weapons too. Y not place a few nukes around the base instead of mines or timed c4...if u don't get anyone, at least the fireworks are spectacular!

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