
Subject: Getting past the GDI tower without a vehicle.
Posted by [Anonymous](#) on Wed, 13 Mar 2002 07:31:00 GMT
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Thanks to Killjoy for suggesting the "tech/engie train" tactic. That's exactly what i was looking for. I'll have to try that out. But it seems that NOD needs to use teamwork whereas GDI can do it alone. To the guy who can't get into the NOD base... Go to the tunnel farthest from the Obelisk. Then just run and jump along the edge of the power plant. Hopefully the tower will miss completely or just take off a bit of health. From there you can easily get into the hand of NOD or do a bit more run/jump to hopefully get to the door of the powerplant. The obelisk gets another shot at you here. To the guy who called me a loser and told me to get the full game... WTF is your problem? Does my enjoyment of the demo somehow ruin your gameplaying experience? Does it hurt Westwood in any way? There's no way i'd buy a game like this without trying the demo first and i'm just trying to get everything i can out of it. Mostly likely i will be picking up the full game and it's 100% because i'm enjoying the demo. It's not like i'm using a Warez version or anything. Jeez. And if my original post had been about the FULL GAME and this same map... then what? Would you have said "Play a different map Loser..."? Meh.
