Subject: my observation...
Posted by Anonymous on Thu, 14 Mar 2002 04:59:00 GMT
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quote: Originally posted by zukkov: it seems to me that there are way too many games i play in in which one side or the other(usually the enemy side..lol) wins the game in well under 10 minutes. and i'm talking on maps with defenses as well as without. I wish Westwood would come out with a patch and totally disable "TEAM REMIX". This morning was playing NOD and GDI was all teamwork, the NOD players did not know the meaning of teamwork. Was using TECH and mining the tunnels on the UNDER map and gotten base under attack and checked the listing K-key and noticed am only one as NOD player. Rest of the morons must of jump ship, naturally I guit the server. Personally I prefer to play as GDI on a team but it is so hard to find servers that have Team Change on and Team Remix off. And the number of moron's, tank stealers who refuses to buy thier own tanks using swear words (sometimes wish friendly fire was on so I can use the C4 on stolen tank than shoot them in the head with pistol), runs off doing thier own thing, sometimes I enter a game and there are no engineers in sight. It has gotten so bad that I think near 98\% of the players online on WOL are non-teamplayers and rest 2\% are teamplayers. A suggestion is to start a clan for Teamplayers only. I would not mind joining such a clan if one can be found. I like being on team, even sometimes do mind losing to another team, but hate really hate losing to a team when your own teams are moron's and do not like to use teamwork and they cuss and swear at you. Even gotten banned from sever for suggesting teamwork. (Sorry never did write down the name of said server). End of ranting.....