

---

Subject: Locked door in "The Grip of The Black Hand"  
Posted by [Anonymous](#) on Wed, 13 Mar 2002 23:17:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Hello All,I'm currently playing the "Grip of the Black Hand Mission". After destroying the alarm systems and finding the data for the location of the scientists, I must retrieve the scientists in the castle I have explored all the castle and i am stucked with a locked door below the diner hall. I have found no key top open it.Do someone have an idea ?I hope it is not a bug like for the captain...Thx by advance for your helpMarco.

---