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Subject: Little tip for those of you who are sniped...  
Posted by [Anonymous](#) on Thu, 14 Mar 2002 22:29:00 GMT  
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Being a sniper is good fun, especially when a group of people walk out of their base ready for an attack and begin to wonder why their buddies are falling down. Snipers are important in a game, when your battling a mammoth tank and the engineer who is repairing him falls silently to the ground, that is the work of a sniper. The only problem, other than falling to the hands of a player who got behind you (what I did to a sniper the first time I played the demo), is LAG, the ultimate enemy to a sniper. To kill what you think is a player only to find that it is a ghost of him and the real player has ducked into a tunnel or gotten past you is VERY annoying.

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