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Subject: When you start a game, who is the 1st money character /vehic  
Posted by [Anonymous](#) on Wed, 20 Mar 2002 14:16:00 GMT

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GDI:First: Standard soldier(it's a lot more useful than most people give it credit for, headshots, draws enemy fire while giving no points, etc)Second: hotwire(if needed, depends on team )Third: Mammoth(If there are people supporting, otherwise I'll stay as hotwire)NODWhenever I can a Laser Chain gunner. I love them, the best tankkiller IMOAbove assumes the needs of the team allow me too pursue my desired char. Otherwise I'll just do whatever they aren't doing.

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