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Subject: Sore Losers

Posted by [Anonymous](#) on Wed, 20 Mar 2002 04:21:00 GMT

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The only time I will kick a player (servername=Godlichs Svr MplsNoUnder) is if they're on a map where the harv get's stuck and they refuse to fire at it "DO NOT ATTACK THE HARVESTER!" I'll send a few admin msgs and if they still play cheap I have no problem kicking. Your scenario is lame though. If someone kicks like that. Die, die, die.

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