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Subject: Tips for Nod & GDI

Posted by [Anonymous](#) on Tue, 19 Mar 2002 14:32:00 GMT

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If there are defenses, the timed C4 will not go off because the base defenses will have disarmed them. The tower/building will also not be destroyed because the engines will have repaired it... The only sure-fire way to do this is to plant a beacon outside of the structure... (Easy as Nod...)

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