
Subject: Renegade single player is way to easy
Posted by [Anonymous](#) on Sun, 24 Mar 2002 10:48:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'd like to see a few misison based maps where only one building is present for each side. Make them HUGE and sprawling if needbe, it would be kind of cool to see 10 GDI troops marching into the Nod temple and having all hell break loose.
