
Subject: hwo many more points do u get for shooting a building over r
Posted by [Anonymous](#) on Sun, 24 Mar 2002 16:47:00 GMT

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or u take sumthing fast (example im using nod, it happend to me) like a buggy and if u c a apc coming your way just run into it, the apc just bounces away in circles and the towers and turrets kil it, then ppl come out and they still rnt close to the obilisk so u just try 2 run em over and give them another problem, works great
