
Subject: HourGlass map.... Worst Map? Opinions?
Posted by [Anonymous](#) on Tue, 26 Mar 2002 07:30:00 GMT
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@DevonThe "Infantry on top of the hill catching the attention of the obelisk without being hurt" is possible on some other maps as well, but i somehow feel a bit cheap disabling main base defense with a base character well almost cheap...there has to be some reward for playing GDI
