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Subject: Mining Tactics

Posted by [Anonymous](#) on Wed, 27 Mar 2002 09:33:00 GMT

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Do NOT mine the doorways. That irks me when I see that. We only get 30 mines. On maps without defense, every single MCT needs to be mined. That means there are 4 buildings so approximately 5-6 mines each with a few left over for offense. So, you are better off mining the MCT rather than the doorways because anybody going through a door is headed for the MCT anyway.

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