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Subject: Mining Tactics

Posted by [Anonymous](#) on Wed, 27 Mar 2002 16:06:00 GMT

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The game is about winning..not points man. Who cares about the stupid ladder system. I don't. I play to win. So limiting where the enemy can get to is a plus. I get more than enough cash repairing buildings, etc that I don't care about that aspect of disarming a beacon.

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