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Subject: Mining Tactics

Posted by [Anonymous](#) on Wed, 27 Mar 2002 17:43:00 GMT

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quote:Originally posted by AcidReflux:The game is about winning..not points man. Who cares about the stupid ladder system. I don't. I play to win. So limiting where the enemy can get to is a plus. I get more than enough cash repairing buildings, etc that I don't care about that aspect of disarming a beacon.I feel the same way, I don't care about the ladder system. But, you win with POINTS so 300 points goes a long way. It is much easier to win with that 300 points + the points for killing that guy than just getting the points for killing him.

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