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Subject: Mining Tactics

Posted by [Anonymous](#) on Thu, 28 Mar 2002 05:53:00 GMT

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If it is the last minute or so of a close game then spend that time getting easy points and not getting killed. Shooting at buildings or harvesters is an easy way to get points. Just don't get killed and give the enemy points. Disarming a guarded beacon requires teamwork. The first guy to the beacon needs to call out the location and kill the guy(s) guarding it. Sometimes you need to kill them and then call the location. Engineers should hall ass to the location.

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