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Subject: SOS!! im stuck on a mission!!

Posted by [Anonymous](#) on Tue, 26 Mar 2002 09:28:00 GMT

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Running and very big guns are not nesscary in this level, there are respawning health and armor packs in several places.1: there is one set near where you speak to Kane2: one in a controll center looking room3: one in the lab area you first see Sidney4: and one behind a coffin in the mutant lairhope that helps.

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