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Subject: Best structure to take out first

Posted by [Anonymous](#) on Tue, 26 Mar 2002 15:57:00 GMT

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on non defensive maps, I'd take out the warfactory/airstrip because I dough people will do good attacking something with a big defensive structor killing them almost instantly (more so GDI's AGT then Nod's Obelisk)non defensive structors I'd say tiberium refinery or hand of nod.

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