
Subject: Best structure to take out first

Posted by [Anonymous](#) on Fri, 05 Apr 2002 15:51:00 GMT

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REFINERY!!! if u can rush that early, they won;t be able to buy squat. Why kill power first, it may slow them down, buy they still will get money. get refinery early, and your team can take a few breaths and organize well, knowing they will only face basic units for the most part after that barracks. if its gone early, the team might not worry about it , and u can go with the end game beacon, while they look for the beacon in some building that is still up, maybe eve BARRACKS FIRST if u want to play risky[April 05, 2002: Message edited by: bigbeanx]
