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Subject: Best structure to take out first

Posted by [Anonymous](#) on Fri, 05 Apr 2002 20:36:00 GMT

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Is it just me or is the barracks alot easier to defend than the hand of nod?1 Hotwire can defend a barracks pretty well internally, especially if it is the only building left.(unless a stealth drops a beacon and noone gets to it) Maybe Westwood did this to make the game more even but with the barracks only having one entrance it doesn't require many Campers to hold onto it. It is really nice of course if Nod has no income other than kills and the power plant is down so they gotta pay double for the stealth. I've been on both sides and that building can be tough when it is well defended!

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