
Subject: Are the flamers too tough? Or wait, a better question insid

Posted by [Anonymous](#) on Thu, 28 Mar 2002 18:25:00 GMT

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when i said that you'd never catch a medium backing up, i meant if you were out of range when he began firing at you and you attempted to catch him, you'd be toast long before you ever got into range. i believe a ft will keep up with a medium if it's already close and you'll have the advantage of driving forward while the medium is trying to steer backwards. but i also know that the flame tank only does maximum damage at very close range. if you stand off at your maximum while the medium is firing at you, he'll win easily. regarding your suggestion about weakening the ft. i absolutely disagree. the ft is the only nod vehicle with real teeth when it comes to rushing a base. the only other weapon that can do major damage quickly is the ma and it's armor is too weak to be a rusher....
