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Subject: Are the flamers too tough? Or wait, a better question insid

Posted by [Anonymous](#) on Thu, 28 Mar 2002 19:17:00 GMT

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quote:Originally posted by CanadianMonk3y:I think the flame tank should have to fulfil its original purpose... Killing infantry and buildings... It should suck against armored vehicles like tanks and apcs but it should do well against MRLS and hummers... It should have bumped down anti-armor damage, and upped damage vs infantry.EXACTLY!!!! That is the point. when I'm in a flamer and I'm attacking Inf. I have to drive all over the place trying to dodge the engs when the flames should have killed them long ago. Against armor, no, it shouldn't have the power that it does. Also, it shouldn't have the power it does againt buildings OR they should make it so the AGT can actual hit something that is right against it (Like the Oblisk).

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