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Subject: Newbies: Character organization

Posted by [Anonymous](#) on Sat, 30 Mar 2002 05:09:00 GMT

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This is what ive found the advanced character organization to be like:1st column: best suited vs. infantry units2nd column: effective vs. both but easier vs. vehicles3rd column: Good against both but hard and/or impossible to hit at longer ranges.4th column: just the advanced engineer, no other categorie to put it under With this basic knowledge, you would know that... ex: No sense in buying sydney/raveshaw if ur only attacking infantry, then buy havoc/sakura instead. they do around same damage but MUCH less reload time, but do almost nothing to vehicles

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